UNIVERSITY of SOUTH FLORIDA

EDG 4436: Object-Oriented Programming for K-12 Teachers.

3 Credits

COURSE SYLLABUS

Semester: Fall 2026
Course Type: 100% Full Distance Learning
Instructor: Dr. Zafer Unal
Office Hours: Online with Appointment
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I. Welcome!

This course provides a deep dive into the Java programming language and the powerful paradigm of Object-Oriented Programming (OOP), specifically designed for K-12 educational settings. We will move from foundational programming concepts to the principles that organize complex code. You will learn to analyze and write Java code using sequences, conditionals, and loops, then progress to designing programs with methods and interacting objects. The course covers core OOP pillars—abstraction, encapsulation, inheritance, and polymorphism—and how to manipulate data using Java's type system and built-in methods. By the end of this course, you'll be equipped to read, write, and explain Java code, empowering you to introduce these essential computer science concepts to your students with confidence.

II. University Course Description

This course provides a comprehensive overview of object-oriented programming using Java for educators. It covers core topics such as analyzing and writing Java code with sequential, conditional, and iteration statements; designing programs with methods, interacting objects, and parameter passing; applying principles of data types and data manipulation; and implementing the core principles of object-oriented design (abstraction, encapsulation, inheritance, and polymorphism). The course equips teachers with the skills to understand and teach fundamental programming concepts in the K-12 classroom.

III. Course Prerequisites

None

IV. Course Purpose

This course serves as a practical introduction to programming with a focus on the object-oriented paradigm using Java. As computer science education expands in K-12 schools, this course equips teachers with the hands-on skills and conceptual understanding needed to demystify coding. The course focuses on building from simple code analysis to the design of structured, object-oriented solutions, making it essential for educators seeking to implement robust and effective computer science instruction.

V. Course Format

This fully online course is structured through weekly modules that combine asynchronous recorded lectures with hands-on technical demonstrations and projects. Students engage through discussion boards for peer interaction and complete practical assignments applying AI tools to educational scenarios. The course offers flexibility through asynchronous learning while maintaining support through individual consultation sessions with the instructor as needed.

VI. Student Learning Outcomes

Upon completion of this course, students will be able to:

- Analyze segments of Java code containing sequential, conditional, or iteration statements.
- Analyze segments of Java code involving methods, interacting objects, or passing parameters.
- Apply principles of data types and data manipulation (e.g., string methods, arithmetic operations) in the Java programming language.
- Apply principles of abstraction, encapsulation, inheritance, and polymorphism in the Java programming language.

VII. Course Objectives

Students will:

- Trace the execution of Java code segments containing loops and conditional (if/else) statements to predict program output.
- Design and implement Java methods that accept parameters and facilitate interaction between objects.
- Write Java code that effectively uses primitive and object data types, including the use of common String class methods for data manipulation.
- Create simple Java class hierarchies that demonstrate the four core principles of object-oriented programming.

VIII. Required Texts and/or Readings and Course Materials

- There are no required text in this course. All of the course materials (videos, readings etc. will be available on the course website with free access. A computer with internet access and capable of running AI applications is required for this course.

IX. Supplementary (Optional) Texts and Materials

NA

X. How to Succeed in this Course

To succeed in this course, students should establish strong study habits from the beginning. This includes completing all weekly readings prior to attempting practical exercises and actively engaging with technical demonstrations. Time management is crucial - start assignments well before deadlines to allow for troubleshooting and maintain detailed documentation of your technical implementation process. Regular engagement with course materials, peers, and AI tools is essential for building practical skills. Finally, always maintain backup copies of all project work to prevent any potential data loss during technical exercises.

XI. Academic Continuity

As this course is already fully online, any disruptions due to emergencies or severe weather will have minimal impact on course delivery. All course materials, including recorded lectures, assignments, and resources, will remain accessible through Canvas. If USF systems are impacted, backup copies of essential materials will be made available through Microsoft Teams. The instructor will communicate any changes or contingency plans through Canvas announcements and email. While most activities are asynchronous, any scheduled synchronous sessions (like individual consultations) will be rescheduled if disrupted, with alternative times communicated through Canvas.

XII. Communication

Primary communication for this course will be through Canvas messaging and announcements. For urgent matters, you may contact your instructor with the email provided on top. Your instructor typically responds to messages within 24 hours during weekdays and 48 hours on weekends. Virtual office hours are available by appointment through Microsoft Teams. Professional communication etiquette is expected in all interactions - please include your name and course number in email subjects.

XIII. Grading Scale

Grading Scale (%)	
90-100	A
80 - 89	B
70 - 79	C
60 - 69	D
0 - 59	F

XIV. Grade Categories and Weights

The final grade is directly tied to the mastery of each sub-competency. Each assignment will be graded using a specialized rubric designed to assess mastery of its corresponding sub-competency.

Sub-Competency	Assessments	Weight of final Grade
4.1: Analyze segments of Java code containing sequential, conditional, or iteration statements.	Discussion 4.1: Sequencing in Everyday Life, Quiz 4.1: Java Control Flow	20%
4.2: Analyze segments of Java code involving methods, interacting objects, or passing parameters.	Discussion 4.2: Why Use Methods?, Methods and Objects Programming Assignment 4.2	25%
4.3: Apply principles of data types and data manipulation in Java.	Discussion 4.3: Choosing the Right Data Type, Quiz 4.3: Java Data Types and Manipulation	20%
4.4: Apply principles of abstraction, encapsulation, inheritance, and polymorphism in Java.	Discussion 4.4: The Four Pillars of OOP, OOP Principles Project 4.4	30%

Course Participation	Consistent engagement in weekly modules and discussions	5%
TOTAL		100%

XV. Instructor Feedback Policy & Grade Dissemination

Course modules open every Monday at 12:00 AM and close Sunday at 11:59 PM EST. All assignments must be submitted within this one-week window; late submissions are not accepted given the full week provided for completion. Individual feedback and grades will be posted in Canvas by Wednesday 5:00 PM of the following week. Major assignments like projects and the final portfolio may require additional grading time, which will be communicated in advance. All grades and feedback can be accessed through the Canvas gradebook.

XVI. Course Schedule.

Week	Topics & Subitems	Assessment/Assignment
1	**Java Fundamentals & Sequencing (Sub-competency 4.1):** (1) Introduction to Java (2) The main method (3) Basic Output (System.out.println) (4) Program Sequencing	**Discussion 4.1: Sequencing in Everyday Life** Describe a step-by-step process from your classroom (e.g., handing back papers, starting the day) as a sequence of instructions, similar to how a computer program runs.
2	**Control Flow: Conditional Statements (Sub-competency 4.1):** (1) if and if-else Statements (2) Relational and Logical Operators (3) Predicting Code Paths	**Quiz 4.1: Java Control Flow** Tests the ability to analyze Java code segments containing sequential and conditional statements to predict their output and behavior.
3	**Control Flow: Iteration (Sub-competency 4.1):** (1) for Loops (2) while Loops (3) Loop Control and Termination (4) Tracing Loop Execution	**Coding Practice 4.1 (Ungraded)** Optional practice exercises for writing and tracing loops.
4	**Introduction to Methods (Sub-competency 4.2):** (1) What are Methods? (2) Method Structure (Return Types, Name, Parameters) (3) The void Keyword (4) Calling Methods	**Discussion 4.2: Why Use Methods?** Explain the benefits of breaking a program down into methods. Use a non-programming analogy (like a recipe with sub-recipes) to illustrate the concept of code reuse and organization.
5	**Methods and Parameters (Sub-competency 4.2):** (1) Defining Method Parameters (2) Passing Arguments (3) Return Statements (4) Method Visibility (public, private)	**Methods and Objects Programming Assignment 4.2** Write a small Java program that includes at least two custom methods (with parameters and return values) that are called from the main method to solve a simple problem.
6	**Primitive vs. Object Data Types (Sub-competency 4.3):** (1) Static vs. Dynamic Typing (2) Java's Primitive	**Discussion 4.3: Choosing the Right Data Type** For a program that manages student information, what Java data types would you use to represent a

	Types (int, double, boolean, char) (3) The String Class as an Object (4) Variable Declaration and Assignment	student's name, age, grade average, and whether they are enrolled? Justify your choices.
7	**Data Manipulation in Java (Sub-competency 4.3):** (1) Arithmetic Operations (2) Common String Methods (.length(), .substring(), .toUpperCase()) (3) The Scanner Class for Input	**Quiz 4.3: Java Data Types and Manipulation** Covers principles of data types and tests the ability to apply data manipulation techniques, including string methods and arithmetic operations.
8	**OOP Pillars 1: Abstraction & Encapsulation (Sub-competency 4.4):** (1) Classes as Blueprints (2) Objects as Instances (3) The Principle of Abstraction (4) The Principle of Encapsulation	**Discussion 4.4: The Four Pillars of OOP** Pick one of the four OOP pillars (Abstraction, Encapsulation, Inheritance, Polymorphism) and provide a real-world analogy that explains its concept and benefit.
9	**Implementing Encapsulation (Sub-competency 4.4):** (1) Instance Variables (Fields) (2) Getter and Setter Methods (3) The private Access Specifier (4) Constructors	**OOP Principles Project 4.4 (Part 1)** Begin work on the final project: Create a well-encapsulated Java class with private fields, a constructor, and public getter/setter methods.
10	**OOP Pillars 2: Inheritance (Sub-competency 4.4):** (1) The extends Keyword (2) Superclasses and Subclasses (3) The super Keyword (4) The @Override Annotation	**OOP Principles Project 4.4 (Part 2)** Extend the project by creating a subclass that inherits from your initial class. Override at least one method from the superclass.
11	**OOP Pillars 3: Polymorphism (Sub-competency 4.4):** (1) What is Polymorphism? (2) Method Overloading vs. Overriding (3) Polymorphic Behavior with Inheritance	**OOP Principles Project 4.4 (Part 3)** Finalize the project by demonstrating polymorphism, such as using a superclass reference to refer to a subclass object and calling the overridden method.
12	**Integration of OOP Concepts (Sub-competency 4.4):** (1) Class Hierarchies (2) "Is-A" and "Has-A" Relationships (3) Designing with OOP (4) Code Review and Refactoring	**Project Peer Review** Participate in a peer review session for the OOP Principles Project, providing feedback on the implementation of the four OOP pillars.
13	**Application & Review:** (1) Case study analysis (2) Applying all competencies to a complex problem (3) Final project troubleshooting	**Final Review Discussion** Analyze a provided, more complex Java code segment that uses all the concepts covered in the course. Trace its execution and explain the OOP principles at work.
14	**Synthesis & Portfolio Finalization:** (1) Course synthesis (2) Portfolio assembly and review (3) Future application in K-12 settings	**All Final Assignments Due** The final, polished version of the OOP Principles Project (4.4) must be submitted as a cumulative portfolio by the end of Week 14.

* Note: The Schedule is subject to revision

XVII. General Education Statement (undergraduate only – Required if a Gen Ed course)
NA

XVIII. Integration of This Course into Your Academic Experience (Gen Ed courses only)
NA

XIX. Global Citizens Project (only required if a GCP course; must be verbatim)
NA

XX. USF Core Syllabus Policies
USF has a set of central policies related to student recording class sessions, academic integrity and grievances, student accessibility services, academic disruption, religious observances, academic continuity, food insecurity, pregnancy and related conditions, and sexual harassment that **apply to all courses at USF**. Be sure to review these online: usf.edu/provost/faculty-success/resources-policies-forms/core-syllabus-policy-statements.aspx

XXI. Course Policies: Grades
Late Work Policy: Offer specifics about your policy on late work.
Each module provides a full 7-day window for completion, and no late submissions will be accepted after the weekly deadline. To ensure success in this course, it is strongly recommended to begin each module on Monday rather than waiting until the weekend. Starting early allows time to troubleshoot technical issues, engage meaningfully in discussions, and seek clarification if needed. Students who consistently complete work early in the module week typically perform better and experience less stress than those who leave work until the last minute.

Medical Excuses:
If illness prevents coursework completion, students must immediately notify the instructor and submit medical documentation. While this is an online course with no physical attendance requirements, prompt communication regarding any medical issues impacting your ability to complete coursework is essential for arranging accommodations.

Grades of "Incomplete":
For graduate courses: An Incomplete grade ("I") is exceptional and granted at the instructor's discretion only when students are unable to complete course requirements due to illness or other circumstances beyond their control. The course instructor and student must complete and sign the "I" Grade Contract Form that describes the work to be completed, the date it is due, and the grade the student would earn factoring in a zero for all incomplete assignments. The due date can be negotiated and extended by student/instructor as long as it does not exceed two semesters for undergraduate courses and one semester for graduate courses from the original date grades were due for that course. An "I" grade not cleared within the two semesters for undergraduate courses and one semester for graduate courses (including summer semester) will revert to the grade noted on the contract.

Attendance Policy:
For this online course, regular participation is measured through timely completion of weekly modules and engagement with course materials. Students are expected to log in to the course per week to review content, participate in discussions, and complete assignments.

Campus Free Expression:
It is fundamental to the University of South Florida's mission to support an environment where divergent ideas, theories, and philosophies can be openly exchanged and critically evaluated. Consistent with these principles, this course may involve discussion of ideas that you find uncomfortable, disagreeable, or even offensive. In the instructional setting, ideas are intended to be presented in an objective manner and not as an endorsement of what you should personally believe. "Objective" means that the idea(s) presented can be tested by critical peer review and rigorous debate, and that the idea(s) is supported by credible research. In this course you may be asked to engage with complex ideas and to demonstrate an understanding of the ideas. Understanding and engaging with an idea does not require you to believe it or to agree with it.

Final Examinations Policy:
No exam, non-applicable

XXII. Course Policies: Technology and Media (include sections as applicable to your course)

Canvas:
This course is fully delivered through Canvas Learning Management System. Students must log in regularly to access course materials, assignments, and announcements. Weekly modules open Monday 12:00 AM and close Sunday 11:59 PM EST. All course communication, submission of assignments, and grade distribution will be conducted through Canvas. For technical support, contact USF IT at (813) 974-1222 or help@usf.edu.

XXIII. Course Policies: Student Expectations

Health and Wellness: Example statement supporting student health and wellbeing.

Your health is a priority at the University of South Florida. We encourage members of our community to look out for each other and to reach out for help if someone is in need. If you or someone you know is in distress, please make a referral at www.usf.edu/sos so that the Student Outreach & Support can contact and provide helpful resources to the student in distress. A 24-hour licensed mental healthcare professional, offered through the counseling center, is available by phone at 813-974-2831, option 3. Please remember that asking for help is a sign of strength. In case of emergency, please dial 9-1-1.

Title IX Policy: It is recommended you include the paragraph below verbatim.

Title IX provides federal protections for discrimination based on sex, which includes discrimination based on pregnancy, sexual harassment, and interpersonal violence. In an effort to provide support and equal access, **USF has designated all faculty (TA, Adjunct, etc.) as Responsible Employees, who are required to report any disclosures of sexual harassment, sexual violence, relationship violence or stalking.** The Title IX Office makes every effort, when safe to do so, to reach out and provide resources and accommodations, and to discuss possible options for resolution. Anyone wishing to make a Title IX report or seeking accommodations may do so online, in person, via phone, or email to the Title IX Office. For information about Title IX or for a full list of resources please visit: https://www.usf.edu/title-ix/gethelp/resources.aspx. *If you are unsure what to do, please contact Victim Advocacy – a confidential resource that can review all your options – at 813-974-5756 or va@admin.usf.edu.*

Generative AI: With advancements in AI, tools like GPT-4 can generate human-like text, raising potential issues related to academic integrity and the authenticity of student work. Hence, it's essential to establish clear policies that are communicated to students from the outset of a course. CITL has developed some recommendations that you may consider using in your syllabus here: **CITL Generative AI Syllabus Course Policy Recommendations**

Course Hero / Chegg Policy: Offer specifics about your policy on contract cheating, paper mills, or the use of websites that enable cheating.

Example: The USF Policy on Academic Integrity specifies that students may not use websites that enable cheating, such as by uploading or downloading material for this purpose. This does apply specifically to Chegg.com and CourseHero.com – almost any use of these websites (including uploading proprietary materials) constitutes a violation of the academic integrity policy.

Professionalism Policy:

All course interactions must maintain professional etiquette. Students will communicate respectfully in discussion boards, emails, and group work. Written communications must be clear, appropriate, and maintain a professional tone. Disruptive behavior in online interactions may affect your final grade. For group activities, timely responses and meaningful contributions are required.

Netiquette Guidelines

Professional communication is essential in our online learning environment. When participating in course activities, maintain the same respect and courtesy as in face-to-face interactions. Consider diverse perspectives and remember that written communication lacks verbal cues. Keep messages clear, focused, and constructive. Always proofread for clarity, avoiding all caps and informal language. Complete thoughts on one topic before introducing new ones. Avoid sarcasm and humor that could be misinterpreted. Following these guidelines in Canvas will create a positive learning environment.

End of Semester Student Evaluations:

All classes at USF make use of an online system for students to provide feedback to the University regarding the course. These surveys will be made available at the end of the semester, and the University will notify you by email when the response window opens. Your participation is highly encouraged and valued.

XXIV. Learning Support and Campus Offices

Academic Accommodations

Students with disabilities are responsible for registering with Student Accessibility Services (SAS) in order to receive academic accommodations. For additional information about academic accommodations and resources, you can visit the SAS website.

SAS website for the Tampa and Sarasota-Manatee campuses.

SAS website for the St. Pete campus.

Academic Support Services
The USF Office of Student Success coordinates and promotes university-wide efforts to enhance undergraduate and graduate student success. For a comprehensive list of academic support services available to all USF students, please visit the Office of Student Success website.

Canvas Technical Support
Include information where students can find technical support.
Example: If you have technical difficulties in Canvas, you can find access to the Canvas guides and video resources in the "Canvas Help" page on the homepage of your Canvas course. You can also contact the help desk by calling 813-974-1222 in Tampa or emailing help@usf.edu.
IT website for the Tampa campus.
IT website for the St. Pete campus.
IT website for the Sarasota-Manatee campus.

Center for Victim Advocacy
Example: The Center for Victim Advocacy empowers survivors of crime, violence, or abuse by promoting the restoration of decision making, by advocating for their rights, and by offering support and resources. Contact information is available online.

Counseling Center
Example: The Counseling Center promotes the wellbeing of the campus community by providing culturally sensitive counseling, consultation, prevention, and training that enhances student academic and personal success. Contact information is available online.
Counseling Center website for the Tampa campus.
Counseling Center website for the St. Pete campus.
Counseling Center website for the Sarasota-Manatee campus.

Tutoring
Example: The Tutoring Hub offers free tutoring in several subjects to USF undergraduates. Appointments are recommended, but not required. For more information, email asctampa@usf.edu.
Tutoring website for the Tampa campus.
Tutoring website for the St. Pete campus.
Tutoring website for the Sarasota-Manatee campus.

Writing Studio
Example: The Writing Studio is a free resource for USF undergraduate and graduate students. At the Writing Studio, a trained writing consultant will work individually with you, at any point in the writing process from brainstorming to editing. Appointments are recommended, but not required. For more information or to make an appointment, email: writingstudio@usf.edu.
Writing studio website for the Tampa campus.
Writing studio website for the St. Pete campus.
Writing studio website for the Sarasota-Manatee campus.

XXV.Important Dates to Remember

All dates, assignments, and course content are tentative and subject to change at the instructor's discretion. Note: While modules follow a weekly schedule, changes will be announced through Canvas at least one week in advance

For official USF academic deadlines and holidays, refer to the Academic Calendar at http://www.usf.edu/registrar/calendars/